

Maths planning and ideas



Week commencing 1.6.20

Reception: RP and RB

<https://www.youtube.com/watch?v=7Jnk3XApKBg>

This week's activities follow on from The Very Busy Spider, thinking about mini-beasts and are loosely linked to the story of Superworm by Julia Donaldson (link above if you don't have the book). All activities can be done without reading the story.

	Monday	Tuesday	Wednesday	Thursday	Friday
Area of learning	Make simple patterns Explore more complex patterns	Addition and subtraction	Number and place value Numbers to 20	Addition and subtraction	Measurement Measure length, height and distance
Activity	Activity 1: Make your own symmetrical worm patterns (See the separate file for Monday 1.6.20) You will need paint, string/wool and paper. Activity 2: Can you continue the minibeast pattern and make some patterns of your own?	Topmarks Daily 10 activity https://www.topmarks.co.uk/maths-games/daily10 Use the Top Marks website Daily 10 game. You can differentiate the activity according to your child. Select the Level 1 and subtraction. You can choose the level of difficulty appropriate for your child. Once you have selected the activity, you can choose how many seconds your child	In the story, Superworm is lots of things including a skipping rope. If you have a skipping rope, how many skips can you do in a minute? Spend some time trying to learn if you are not sure. How many super moves can you do in one minute? Think of some Super Moves you could do (jumps, hops, stamps, claps..) . Time your child for 1 minute or 30 seconds. How many can they do? You could	Topmarks Daily 10 activity https://www.topmarks.co.uk/maths-games/daily10 Use the Top Marks activity as yesterday but this time choose Bonds to make 10 or Bonds to make 20. As yesterday,	Today you are going to talk about length and compare longer, shorter, longest, shortest, longer than, shorter than... (see the separate sheet for Friday 5 th June 2020)

		<p>has to answer each question on paper and the answers are given at the end. They could play again and try to beat the score. Or if they found it quite easy, play again and give fewer seconds to answer each question.</p> <p>If your child struggles to write the numerals, they could just say the answer aloud for an adult to write.</p> <p>You may also find it helpful to use concrete objects (sweets, toys, blocks) to use to help and give longer time to answer the questions. You will probably need to read the questions allowed as your child may not recognise the symbols at first.</p>	<p>even do it with them. Your children could record how many Super Moves they have done in numerals..(or words as an extra challenge). They could repeat and try and beat their score. Or do it twice and add them together. You can use vocabulary of more/less too “You did more hops than jumps; you did three more jumps this time; if you had done two more jumps you would have beaten your last score” etc</p>	<p>answers will be shown at the end and you will be able to mark them with your child. If your child needs to tell you the answers to write down, that is fine. Alternatively, you could write the number on a line and your child can point to the answer. Remember you can give 3 second per question up to 20 seconds or simply give unlimited time by selecting manual</p>	
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